SOC H.264 Video Decoder IP Core Datasheet

System-On-Chip (SOC) Technologies

Revision 7.0



H.264/AVC Decoder IP Core Datasheet

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1. Product Overview

The SOC H.264/AVC (H.264) video decoder is a single core solution that supports single or multi-channel H.264 video decoding for all industry standard resolutions including QVGA, SD, HD, 4K up to 120fps, and 8K up to 60fps.

SOC can provide the H.264 video decoder IP core for AMD (Xilinx) and Intel (Altera) FPGAs. SOC also offers an all-in-one decoder module based on the H.264 video decoder IP core.

The SOC H.264 video decoder is implemented based on SOC's proprietary single-clock driven all-hardware technology (without microprocessors or embedded

Key Features		
Profile & Level	High Profile (up to 6.1L)	
Chroma Format	4:2:0 or 4:2:2	
Resolution	SD, HD, 4K, 8K and custom	
Frame Rate	Up to 120fps	
Precision	8 or 10 bits	
Input Stream	Transport or Elementary	
Latency	0.25 - 4 frames	

software), which has the significant advantages of high-speed (low latency) and small footprint (low power), while still providing high video quality and high resolution.

The SOC H.264 IP core is a High Profile decoder with custom configurations available, providing a subset of features in order to fit smaller FPGAs. It automatically detects and decodes 4:2:0 and 4:2:2 streams, and has both 8-bit and 10-bit depth support. The 8-bit decoder is best suited for consumer products, while the 10-bit decoder is for high-end applications such as broadcasting, digital cinema, military, aerospace, and medical devices.

Users are able to control the operations of the decoder using the integrated user API. The API user manual is provided with the IP core and module.

The H.264 decoder core can be customised into the following versions:

1. I-Frame Version:

The I-Frame version implements intra-prediction (I-Frames) only, without motion vector predictions. This reduces the logic resources and simplifies decoder complexity, allowing for very high channel density in a single FPGA.

2. 8-Bit Version:

The 8-Bit version supports 8-bit depth only. This reduces logic resources allowing for implementation on smaller FPGAs.

3. 10-Bit Version:

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The 10-Bit version includes both 8-bit and 10-bit depth support, allowing for all supported profiles and levels which results in a higher image quality.

4. Other Versions:

Other special versions of the SOC H.264 decoder, such as multi-channel and video scaling, are also available. Please contact SOC for product details.

The SOC decoder series can be integrated with an audio decoder to provide an all-in-one decoding solution. SOC can also integrate network modules, UDP-IP, Ethernet MACs into the design to produce full system-on-chip systems.

2. The SOC H.264/AVC Video Decoder Architecture

The SOC H.264 video decoder is a self-contained FPGA IP core that can be either placed as a standalone core into a single FPGA or integrated with other logic blocks in the same FPGA for custom applications.

The block diagram of the IP core can be seen in Figure-1. All of the blocks in the design are implemented in hardware without embedded processors or embedded software, which offers high speed, low logic resource consumption, and low power.

Input to the decoder is a standard H.264 elementary or transport stream. The output of the decoder is a video stream for standard display devices with frames properly ordered.

The decoder is capable of recovering decoding operations if the input stream contains errors and/or is corrupted during transmission. In the event that significant decoding errors occur, the last stable decoded frame will be displayed until the core receives a stable stream.

The SOC H.264 decoder requires one external clock source. The decoder also requires an external DDR3 or DDR4 memory with a minimum size depending on the highest resolution the user wishes to achieve as well as the core's requirements. See section 6 "Targeted FPGAs and Logic Resources" for more information.

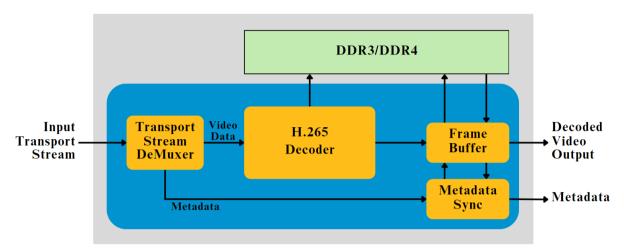


Figure-1 Block Diagram of SOC H.264 Video Decoder

3. The H.264 and Audio Decoder Solutions

SOC provides three H.264 and audio decoder solutions:

1. FPGA-DSP Solution:

For FPGAs that do not have an embedded ARM processor, an external DSP is used for audio decoding. Figure-2 shows the architecture of this system. The audio signal is sent to the external DSP (Blackfin BF512) for decoding. The decoded audio is sent back to a synchronisation module in the FPGA to ensure the video and audio are synchronised before outputting the data.

2. Single FPGA Solution:

For FPGAs that have an embedded ARM processor, the ARM processor is used for audio decoding while the video decoder IP core uses the logic part of the FPGA. Figure-3 provides a block diagram for this single chip solution. The user must instantiate the HPS/PS for the system to work correctly. A guide for this will be provided with delivery of the IP core or module.

3. PCM Pass Through Solution:

Audio data can be unpacked from the transport stream as PCM data which is then synchronised and output with the video.



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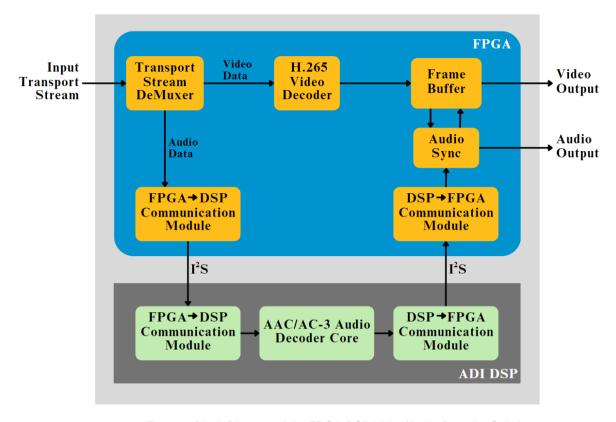


Figure-2 Block Diagram of the FPGA-DSP Video/Audio Decoder Solution

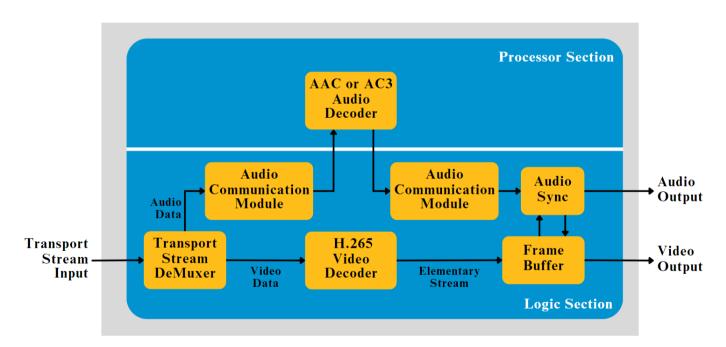


Figure-3 Block Diagram of the Single FPGA Video/Audio Decoder Solution



4. Video Technical Specifications

Conformance Standard:

H.264/AVC (ISO/IEC 14496-10)

Profiles:

- High Profile
- Main Profile
- Baseline Profile

Chroma Format:

- 4:2:0
- 4:2:2

Precision:

- 8 bits
- 10 bits

Resolution:

- 640x480 (QVGA)
- 1280x720 (SD)
- 1920x1080 (HD)
- 3940x2160 (4K)
- 7680x4320 (8K)
- Other resolutions available upon request

Frame Rate:

The SOC decoder supports all industry standard frame rates, including the following:

- 10fps
- 29.97fps
- 30fps
- 50fps
- 59.95fps
- 60fps
- 120fps
- Other frame rates available upon request

Supported Frame Types:

- I Frame
- P Frame
- B Frame

Latency:

The SOC H.264 decoder has very low latency due to its hardware implementation. Table-1 shows an example of the different decoding engine latencies depending on performance requirements. Latency can vary based on different streams and their coding structures.

Latency	Supported GOP	Limitation
< 1/4 Frame	I, I+P	Source Encoding Dependent
1 Frame	I, I+P	None
2-4 Frames	I, I+P, I+P+B	None

Table-1 The latency associated with each supported GOP and its associated performance

Bit Rate:

The decoder typically has an achievable bit rate of up to 60 Mbps but is dependent on the chosen fabric.

Power:

The power consumption that the IP core uses is based on many factors such as resolution, frame rate, number of channels, and core settings. Table-2 shows the power consumption for the different versions at a resolution of 1920x1080 and frame rate of 60 fps.¹

Version	Power Consumption
I-Frame	1.0W
8-Bit	1.2W
10-Bit	1.4W

Table-2 The power consumption associated with each version at 1920x1080 @60fps

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¹ Power consumption estimates are for the decoder IP core only and do not include the vendor DDR controller or external memory.

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5. Audio Technical Specifications

Conformance Standard:

HE-AAC (ISO/IEC 14496-3), MPEG-2 Layer-2

Audio Sample Rate:

- 44.1 kHz
- 48 kHz

Audio Bit Rate:

The total audio bit rate for stereo (left and right) audio decoding mode. Table-3 describes the different audio bit rates associated with each audio solution.

Audio Solution	Bit Rate (kbps)
FPGA-DSP	32-128
FPGA-ARM	16-384

Table-3 Audio bit rate for each audio solution



6. Target FPGAs and Logic Resources

The SOC H.264 decoder IP core is available for both Xilinx and Altera FPGAs as long as they meet the logic resource and clock speed requirements.²

Logic resources are for the **CODEC only**. Additional resources are required depending on the final IP core design requirements (Transport Stream Support, Resolution requirement, Input video mode, DDR Configuration etc..).

DDR3/DDR4 Memory Minimum Based on Resolution

The decoder core requires a certain amount of DDR memory capacity and bandwidth in order to run. The requirements change depending on the highest resolution and core features the user desires. Table-4 describes the DDR requirements based on 1 channel 60fps and 8 bit pixel depth.³

Resolution	DDR Memory Capacity	Ва	andwidth (Gbp	os)
		I	I+P	I+P+B
HD or lower	256 Mbytes	4.4	11	13.2
4K	1 Gbytes	17.6	44	52.8
8K	4 Gbytes	70.4	176	211.2

Table-4 The estimated DDR3/DDR4 memory requirements

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² Resource tables are subject to change and may vary depending on FPGA fabric.

³ 10 bit requires 30% more bandwidth and double the capacity

Logic Resources on Xilinx FPGAs

The logic resources required on Xilinx FPGAs by the decoder IP core are listed in the following table. URAM can be used on available devices. Table-5 describes the resource usage for HD streams.

Resource Type	Version		
	I-Frame (10bit)	8-Bit	10-Bit
LUTs	38K	45K	50K
B-RAM	2.5Mb	3.7Mb	4.3Mb
DSPs	6	18	18

Table-5 Logic resource utilisation of the HD decoder on a Xilinx FPGA

Logic Resources on Altera FPGAs

The logic resources required on Altera FPGAs by the decoder IP core are listed in the following table. Table-6 describes the resource usage for HD streams.

Resource Type	Version		
	I-Frame (10bit)	8-Bit	10-Bit
ALMs	24K	28K	32K
B-RAM	2.5Mb	3.7Mb	4.3Mb
DSPs	6	18	18

Table-6 Logic resource utilisation of the HD decoder on an Altera FPGA

7. Applications

- Broadcast Equipment
- Satellite Video/Audio Transmission Equipment
- Medical Imaging Devices
- IPTVs Distributing
- Video Surveillance Cameras
- Video Conferencing Devices
- Digital Cinemas
- Aerospace Application
- Military Application

8. H.264 Video Decoder IP Core Integration Sheet

The decoder IP core is delivered as a ready-to-use netlist core for FPGAs. Figure-4 shows the inputs and outputs of the decoder core.

The H.264 video decoder IP core integration details are provided in a separate Integration Sheet upon delivery of the IP core.

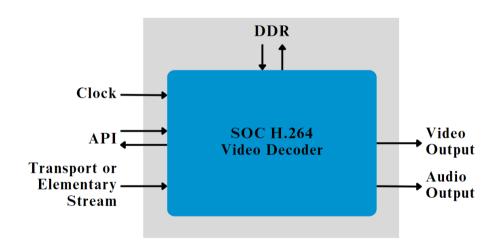


Figure-4 The inputs and outputs of the H.264 video decoder IP core

9. The SOC Product Code Format

SOC integrates all products into one Product Code system as shown in Figure-5.

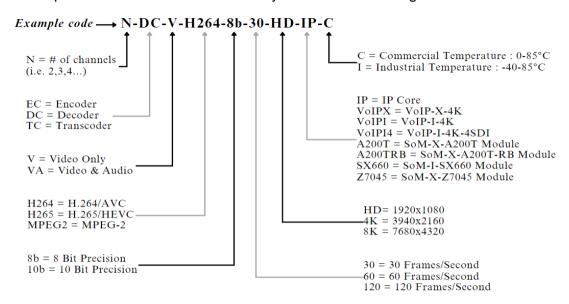


Figure-5 SOC Product Code Format Example

10. User API

The decoder IP core is controllable through a user API, which allows the user to control the operations of the decoder by setting the control registers during runtime. Figure-6 shows an example of API reads and demonstrates the importance of maintaining the API address for 4 clock cycles in order to process the read. Figure-7 shows an example of API writes and demonstrates the importance of waiting 3 clock cycles between writes to allow the system to process the write. Refer to the *H.264 Decoder API* manual for specific registers and functions.⁴

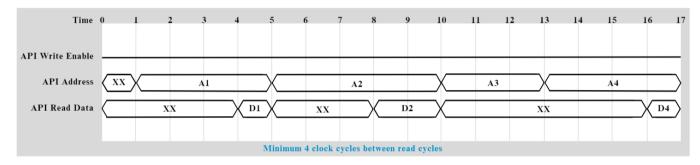


Figure-6 Example of an API read

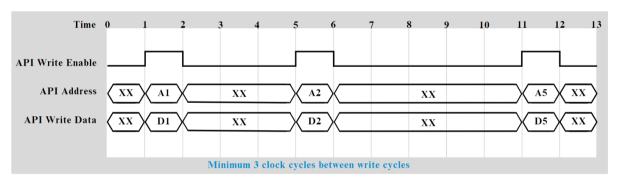


Figure-7 Example of an API write

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⁴ The API settings are reset to their generic values between power cycles.

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11. Technical Support

SOC can provide technical support for all of its products, which includes documentation, IP core upgrading, e-mail, and telephone based support. Additional support services, such as on-site training services, can be subscribed from SOC as a service contract.

12. IP Core Upgrades

Upgrades to the IP core are available to all the delivery formats provided by SOC. Upgrades are part of the technical support contract signed individually. There are upgrade programs available for subscription after the technical support period ends.

13. Related Information

SOC offers encoders, decoders, and transcoders from various standards including H.265, H.264, and MPEG-2. Additionally, SOC provides solutions for video scaling, overlays, metadata, closed captioning, and more.

14. Ordering Information

The SOC H.264 video/audio decoder IP cores are available for licensing, a one-time fee purchase, or a combination of one-time fee plus reduced royalty payments. Alternatively, modules can be ordered on a unit by unit basis with the IP core already integrated. Refer to the SoM Module Datasheets, such as the SoM-X-A200T Module Datasheet, for more information on the modules.

Please contact the SOC sales department by telephone at +1(519) 880-8609 or by email at : sales@soctechnologies.com

15. Document Revisions

Version #	Revision Date	Notes
V.7.0	2024/06/27	Full Datasheet Update – Initial release